## **Engage online with this list of law-related activities**

Note: This list is not all-inclusive. It is meant to provide a sample of fun activities that you can access online.

## Games:

<u>iCivics</u> - This entire website has civics-based online games. You can do things like argue a supreme court case, act as a jury member in a trial, and run your own law firm. All the games are free, and you don't have to register to play them. Below are some of our favorites:

- "Argument Wars" In Argument Wars, test your persuasive abilities by arguing a real Supreme Court case. The other lawyer plays your competition. Whoever uses the strongest arguments wins!
- "Court Quest" In Court Quest, people from around the country need your help to navigate our court system. Listen carefully to each case, so you can guide them to either State or Federal Court!
- "Do I Have a Right?" In Do I Have a Right? you can run your own firm of lawyers who specialize in constitutional law. Decide if potential clients have a right, match them with the best lawyer, and win their case. The more clients you serve and the more cases you win, the faster your law firm grows!
- "We the Jury" Have fun deciding a tough case while learning about what jurors discuss in the
  deliberation room. Choose from different civil cases, analyze evidence, weigh testimony, and
  use the right arguments to reach a fair and impartial verdict.

"Objection, Your Honor!" – This game teaches litigants the basics of evidence law and when you can object to another person's point or evidence. Note: this game requires a Flash player to play.

"Check Point Powers" - This game allows students to see how one branch of government limits the power of the other branches. Players are given a power and must place it according to which branch of government is checking the power of another branch.

"Who Am I" - This game asks students to experience the many job positions that are present in a law firm. Students complete quiz matching clues to the job position and receive a grade at the end.

"Pick Six" - This game takes players through the process of picking a 6-person jury. Players are given examples of different types of possible jurors and must choose the best person to serve.

"Constitution Game" - This game reviews facts about the Constitution and the Constitutional Convention using a board game.

## **Activities:**

"ABA Lesson Plans" - Lesson plans developed by the ABA Division for Public Education. Topics include civic engagement, the Constitution, due process, human rights, and much more.

- "Technology and the Fourth Amendment" Wire-tapping, infrared sensors, pagerse, GPS, oh
  my! In the past century, the U.S. Supreme Court has repeatedly addressed questions
  surrounding the use of new technologies to conduct searches and their relationship to the
  Fourth Amendment. Students will explore historic and current cases raising technological
  challenges to the Fourth Amendment.
- "<u>Fundamental Freedoms</u>" This lesson uses three Supreme Court cases to illustrate the difficulty in balancing our rights as citizens with the authority of a governmental body. Students will learn what our rights are, where they come from, and how far they extend.
- "Farenheit 451 and Censorship" Students will examine their ideas about censorship by looking at its practice in the dystopian society depicted in Ray Bradbury's novel Fahrenheit 451 (1953), make connections and distinctions between the novel's society and their own, and apply newly acquired knowledge of First Amendment law to public concerns about suitability of particular books for young people and public policies designed to address those concerns.
- "Environmentalism Then and Now" This PowerPoint presentation uses modern environmental images juxtaposed with historic images and facts, and then asks students: Is Going Green new? While it is clear that environmentalism and the environmental movement, even environmental law, are historic, it is worth discussing how today's movement is different from the past. Today there are stricter laws, policy initiatives, social networks, and new technologies.

## **Podcasts:**

"Let's Brief It" – This podcast is produced by the D.C. Bar Law Student Community. Each episode focuses on a different area of the law in an introductory, Q&A format.

- "Entertainment Law: Why Restaurants Can't Play SoundCloud" Melody and Elena explore
  career options within entertainment law and get tips for students on how to break into the field
  and how to start their own practice from guest Hardeep Grover, Esq. of the D.C. Bar Arts,
  Entertainment, Media and Sports Law Community.
- "Employment Law: Sex and Gender Discrimination in the Workplace" Melody and Elena talk recent cases concerning sex and gender discrimination in the workplace. Labor and Employment Law Community member Julienne Bramesco, Esq, guest hosts.

"Thinking Like A Lawyer" - Thinking Like A Lawyer is a podcast featuring Above the Law's Elie Mystal and Joe Patrice. Each episode, the hosts will take a topic experienced and enjoyed by regular people, and shine it through the prism of a legal framework. This will either reveal an awesome rainbow of thought, or a disorienting kaleidoscope of issues. Either way, it should be fun.

- "Building A Video Game Practice" Five years ago, when we started this podcast, our first guest was Ryan Morrison aka Video Game Attorney. At the time he was just starting out so we brought him back on to talk about where he is now. His firm, Morrison Rothman, provides trusted expertise in digital entertainment, intellectual property, and brand protection. If you're wondering what you're about to become way too into during the lockdown, it's eSports.
- "Mixed Martial Law" Joe welcomes back Jason Cruz from our earlier "Step Inside The Octagon" episode to discuss his new book "Mixed Martial Arts and the Law". From antitrust to labor law to performance enhancing drugs, there's a lot more law going into this sport than you might expect for a cage match where people kick each other in the face.

"Lam the Law" - I Am the Law is the podcast that's created to help law school students and lawyers decide on an area of law to specialize in. Each episode is about 20 minutes long and features lawyers from various fields describing what their jobs are really like.

- "Appellate Lawyer (VA): Telling A Court They Got It Wrong" In this episode, Virginia Whitner
  Hoptman explains the appeals process for winners and losers at the trial level. She also talks to
  us about elitism in the world of appeals, how difficult it is to become a full-time appellate
  lawyer, and what makes appellate lawyers fundamentally different than trial lawyers.
- "General Practice (DC): Emerging Law Around LGBT Issues" The Supreme Court's decision to
  extend the right to marry to same-sex couples advanced civil rights last month, but also lawyers'
  bottom lines. As the LGBTQ community acquires new rights and responsibilities, lawyers have
  the opportunity for new revenue streams as they engage the civil justice system on behalf of
  clients who previously did not have equitable access.